

# Networks and Firewalls

Lecture 14 - ECS198F SQ26



# TCP/IP Model



**Application**

HTTPS, SSH, VoIP, ...

**Transport**

TCP, UDP

**Internet**

Routers

**Local  
Network**

Laptops, servers,  
switches

# iptables flags



- A [INPUT/OUTPUT]      does this rule apply to incoming or outgoing traffic?
- p [tcp/udp]            does this rule apply to TCP or UDP?
- sport {#}             which source port are we filtering (if any?)
- dport {#}             which destination port are we filtering (if any?)
- j [ACCEPT/DROP]      are we accepting or dropping the matched traffic?

E.g. `iptables -A INPUT -p tcp --dport 80 -j ACCEPT`

# More iptables flags



-P [ACCEPT/DROP]                      set default policy

E.g. `iptables -P INPUT DROP`

# Together



What do these two rules do in conjunction?

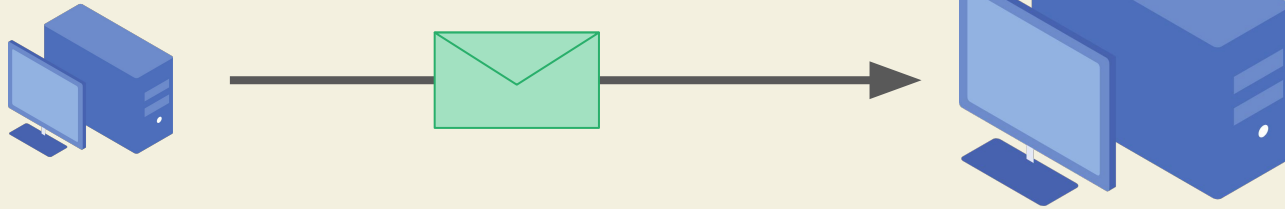
```
iptables -A INPUT -p tcp --dport 22 -j ACCEPT
```

```
iptables -P INPUT DROP
```

# Diagram



I am trying to SSH into you  
(TCP 40827→22)

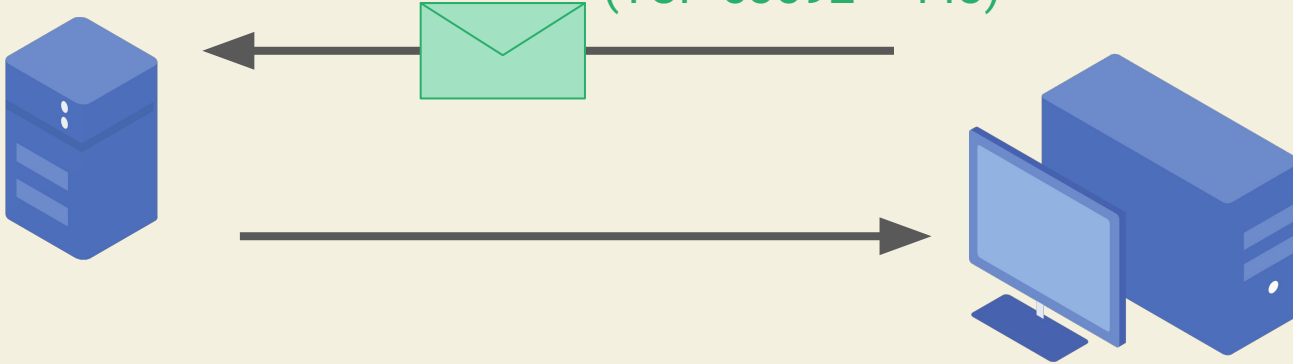


If you are accessing  
my TCP port 22,  
ACCEPT!  
Otherwise, DROP!

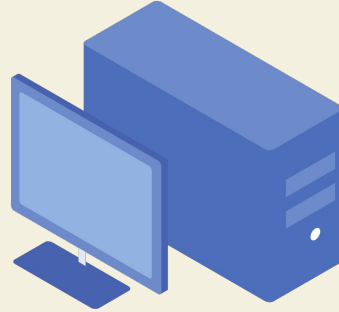
# Diagram



Hello Debian repositories, I am  
accessing package updates  
(TCP 53592→443)



# Diagram



Hello CSC server, here  
are your updates  
(TCP 443→53592)

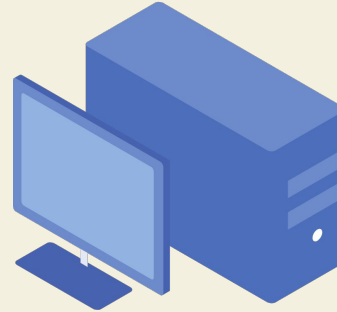
# Diagram



If you are accessing  
my TCP port 22,  
ACCEPT!  
Otherwise, DROP!



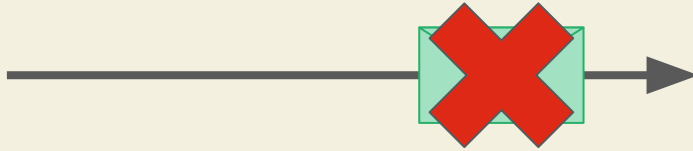
Hello CSC server, here  
are your updates  
(TCP 443→53592)



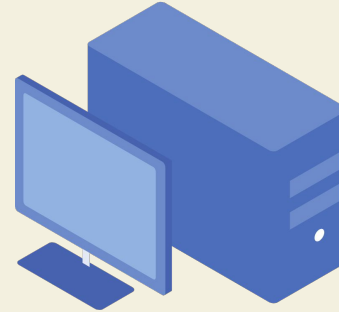
# Diagram



If you are accessing  
my TCP port 80,  
ACCEPT!  
Otherwise, DROP!



Hello CSC server, here  
are your updates  
(TCP 443→53592)



# Stateful Firewall



If our computer sends outgoing communications, we should accept the responses dynamically

**“Keeping track of state”**

```
iptables -A INPUT -m conntrack --ctstate ESTABLISHED,RELATED -j ACCEPT
```

# Firewall: Words of Caution



Firewalls filter all traffic. You can accidentally lock yourself out (~permanently)

**Make sure that you always permit SSH (or have some other way of getting back in)**

**Don't sacrifice availability!**

